

# Year 1 - Spring 2 - The UK

### Key Texts: The Lion Inside

Writing Genres: description, diary entry, alternative story, Poetry - shape poems linked to safari animals

### Pupils will be taught to write sentences by:

- saying out loud what they are going to write about
- composing a sentence orally before writing it
- sequencing sentences to form short narratives
- re-reading what they have written to check that it makes sense
- discuss what they have written with the teacher or other pupils
- read aloud their writing clearly enough to be heard by their peers and the teacher

### Spelling Grammar and Punctuation

Develop their understanding of the concepts set out in English Appendix 2 by:

- leaving spaces between words
- joining words and joining clauses using and
- beginning to punctuate sentences using a capital letter and a full stop, question mark or exclamation mark
- using a capital letter for names of people, places, the days of the week, and the personal pronoun 'I'
- learn how to add suffixes to words: ed, ing, est and er

## Reading

Maths

### Reading: word reading

Covered in RWI sessions (differentiated dependent on groupings).

### Reading: reading comprehension

Covered in RWI sessions (differentiated), English sessions, across the wider curriculum and in story time - using the Year 1 key

## Handwriting

### N/C OBJECTIVES

- Sit correctly at a table, holding a pencil comfortably and correctly
- Begin to form lower-case letters in the correct direction starting and finishing in the right place
- Form capital letters
- Form digits 0-9
- Understand which letters belong to which handwriting 'families' (i.e. letters that are formed in similar ways) and to practise these.

### Spellings

Year 1 common exception words

RWI spellings (Differentiated)

The UK



Jigsaw unit - Healthy Me

Coding - Purple Mash Unit 1.7

program to create a simple program.

look of the objects.

N/C Objectives:

instructions.

programs.

**PSHE** 

clicked

..To create unambiguous instructions like those required by a

computer. To build one and two-step instructions using the

characters. They will use the Properties table to change the

look of the objects. Use the Properties table to change the

..To design a scene for a program. To use code blocks to make

the characters move automatically when the green Play button

is clicked. To add an additional character who moves when

implemented as programs on digital devices, and that

programs execute by following precise and unambiguous

use logical reasoning to predict the behaviour of simple

understand what algorithms are, how they are

printable code cards. To introduce 2Code. Use the 2Code

...Use Design Mode to add and change backgrounds and

We will be learning how we can keep ourselves healthy such as eating a balanced diet, washing our hands and getting enough sleep. We will learn how medicine can help us feel better but we must be careful with it and use it properly under adult

..create and debug simple programs.



supervisi

## Start addition and of numbers to 20

### N/C OBJECTIVES:

N/C OBJECTIVES:

read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs ... represent and use number bonds and related subtraction facts within 20 ... add and subtract one-digit and twodigit numbers to 20, including zero ... solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = -9.

count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number count, read

number line, and use the language of: equal to, more than, less than (fewer), most, least ... read and write numbers

and write numbers to 100 in numerals; count in multiples of twos, fives and tens ... given a number, identify one

more and one less ... identify and represent numbers using objects and pictorial representations including the

## Science - Animals Including Humans

Finalise study of place value to 20

from 1 to 20 in numerals and words.

As Scientists we will continue our topic of Animals Including Humans by learning about carnivores, herbivores and omnivores. We will learn to name parts of the human body and understand which sense is linked with which body part.

### N/C KS1 OBJECTIVES:

- -identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals
- -identify and name a variety of common animals that are carnivores, herbivores and omnivores
- -describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals, including pets)
- -identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense.

### Working Scientifically

-By identifying and classifying animals into their groups and by what they eat.

### As Sports people we will...

We will be working with project sport on FUN Skills and Anna James Dance Coach.

### N/C OBJECTIVES:

- .master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- participate in team games, developing simple. tactics for attacking and defending
- . perform dances using simple movement patterns.

### As Musicians we will...

Listen to and appraise the song 'What shall we do?' from the Jack and the beanstalk story.

- Use their voices expressively and creatively by singing songs and speaking chants and rhymes.
- Listen with concentration and understanding to a range of high quality

## As geographers we will...

be learning the names and locations of the UK's countries, capital cities and surrounding seas. We will be considering human and physical features and looking at the countryside and the differences and similarities between that and a town like Halifax. We will be identifying and describing the weather associated with the four seasons and the UK and also using aerial images to recognise basic human and physical features.

As artists we will...

design and make products

line, shape, form and space

skills of printing.

and imagination

Study the work of Kadinsky to learn the

•Use drawing, painting and sculpture

·Use a range of materials creatively to

·Develop a wide range of art and design

·Develop and share their ideas, experiences

techniques in using colour, pattern, texture,

·Learn about the work of a range of artists,

craft makers and designers, describing the

differences and similarities between

making links to their own work.

different practices and disciplines, and

## N/C Objectives:

- ·Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas ·Use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries and continents studied at this key stage
- ·Use simple compass directions (North, South, East, West) and locational and directional language [for example, near, far; left, right], to describe the location of features and routes on a map ·Use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment

## Wider Experiences

Manor Heath Park - Linked to Seasonal Changes

way in which they care for another person.

RE- 1.4- Children can explain a

Calderdale agreed syllabus.

1.4 Children can explain why it is important to care for others. Learn ways in which Christians and Muslims care for others through stories.